CP Decoder for LPT-port

(C) 1999 by Peter H. Wendt



The CP-Decoder uses two Eproms for decoding the 4-bit hexadecimal binary code for the 7-Segment displays, due to a lack of appropriate decoder ICs.

The Motorola IC MC14495 is no longer available – so I came on this solution.

I had only 27C128 at hand, but from the principle it would work with 2716 as well – but not with 2708, which are "old fashion Eproms", which require +5V and -5V! The Eproms need to be programmed with lousy 16 bytes of "bit patterns" for the 7-segment decoding – so using a 128K x 8 bit Eprom is a real waste.

Program Table for the Eproms

Byte	HEX	D7	D6	D5	D4	D3	D2	D1	D0	Value
0	0000	0	1	1	1	1	1	1	0	7E
1	0001	0	1	1	0	0	0	0	0	60
2	0010	0	1	0	1	1	0	1	1	5B
3	0011	0	1	1	1	0	0	1	1	73
4	0100	0	1	1	0	0	1	0	1	65
5	0101	0	0	1	1	0	1	1	1	37
6	0110	0	0	1	1	1	1	1	1	3F
7	0111	0	1	1	0	0	0	1	0	62
8	1000	0	1	1	1	1	1	1	1	7F
9	1001	0	1	1	1	0	1	1	1	77
A	1010	0	1	1	0	1	1	1	1	6F
В	1011	0	0	1	1	1	1	0	1	3D
С	1100	0	0	0	1	1	1	1	0	1E
D	1101	0	1	1	1	1	0	0	1	79
E	1110	0	0	0	1	1	1	1	1	1F
F	1111	0	0	0	0	1	1	1	1	0F

This Table should be programmed into the decoder Eprom. Unused cells in the Eprom must be filled with "00".

Some technical "finesses":

- GND from the battery or power supply goes to pin 24 but the circuit has GND on pin 25 (!) ... so you do not need any power switch. Both pins are GND but the connection is open, when the circuit is detached from the LPT1-port.
- The "DP" decimal point (pins 4 and 9) on the common-cathode LED display is not used. It might however been used as an activity light.
- The unused Adress lines of the Eprom must be set to GND for a logical "0" at these inputs.

© 1999 by Peter H. Wendt / 990903, Version 1.0.0